

DEPARTMENT OF ART DEPARTMENT COURSE DESCRIPTIONS

ARTS 101. Design Concepts I.

This course focuses on an exploration of the fundamentals of visual design: line, shape, value, texture, and color, and the principles of artistic organization: harmony, balance, and rhythm. The use of these concepts in the development of effective visual expression is explored through an introduction to two-dimensional media and activities. Further emphasis is placed on the role of the arts in a technologically driven society within the context of a diverse worldview. Studio. Three hours.

ARTS 102. Design Concepts II.

Prerequisite: ARTS 101. This course is a continuation of ARTS 101. Emphasis is placed on an investigation of three-dimensional elements, materials, and introductory design principles. Traditional techniques along with a consideration of emerging technologies will provide students with the opportunity to develop skills relative to using three dimensional form as a tool for creative expression. Students will engage in activities that are standards-driven with regard to the four discipline- based content strands: art studio, art criticism, art history, and aesthetics. Further emphasis is focused on developing sensitivity to cultural and gender diversity relative to the role of art within the context of a global perspective. Studio. Three hours.

ARTS 201. Drawing and Composition I.

Prerequisite: ARTS 101 or permission of instructor. This course is an introduction to basic drawing skills and visual organization. It stresses the exploration of drawing techniques through the use of the still life and the introduction to a wide range of drawing materials, including: graphite, charcoal, pen and ink, ink wash, colored pencil and conte'. Students are introduced to strategies designed to increase their awareness of the role of the arts in an increasingly technological society with diverse cultural and gender perspectives. Studio. Three hours.

ARTS 202. Drawing and Composition II.

Prerequisite: ARTS 101 and ARTS 201. This course is a continuation of ARTS 101. The content includes drawing and composition with primary emphases on landscapes rendering and perspective techniques and principles. Multi-media experiences allow the student to explore individual means of expression that incorporate the immediate environment as subject matter and lays a foundation that leads to advanced approaches to creative drawing. This is further used to explore diversity with respect to cultural, social, and gender perspectives relative to a more global worldview. Studio. Three hours.

ARTS 211. Art History I.

A survey of art from prehistoric times through the Renaissance. Particular emphasis will be placed on stylistic trends, sociological, religious and political impetuses of the various art forms. Three hours.

ARTS 212. Art History II.

Prerequisite: ARTS: 211. An examination of the major stylistic tendencies and artistic figures from the Baroque period to the present.

Where appropriate, particular attention will be given to developments in the United States. Three hours.

ARTS 220. Illustration Techniques.

An introductory level illustration course designed to develop technical facility with various illustration techniques and media. Three hours

ARTS 301. Advanced Drawing I.

Prerequisites: ARTS 201, ARTS 202, or permission of instructor. This course continues to explore attitudes and approaches developed in ARTS 202, with particular emphases on the student investigating a specific direction in creative expression relative to individual sensibilities. Variations on themes and alternative solutions to creative problem solving serve as the impetus for artistic growth and provide a platform for the application of drawing relative to diverse cultural perspectives. Studio. Three hours.

ARTS 305. Printmaking I.

Prerequisites: ARTS 101 and ARTS 201 or permission of instructor. This course is the study of the processes involved in making and printing relief images. Emphasis is placed on control of techniques and creative artistic expression. Processes include linoleum cuts (linocuts) and woodcuts. Additional focus is placed on the role of art in an increasingly technologically complex society funded by a culturally diverse worldview. Studio. Three hours.

ARTS 306. Printmaking II.

Prerequisites: ARTS 305 or permission of instructor. This course is the study of the processes related to planning and printing stencil images. Specific area of emphasis includes a variety of stencil materials and techniques such as paper, glue, crayon, tusche and film. Processes include activities related to screen printing and serigraphy. The history of printmaking is also investigated relative to role of this medium with regard to its connection to issues of multicultural concern. Studio. Three hours.

ARTS 311. Graphic Design I.

Prerequisite: Arts 101 & Arts 102, Arts 201, Arts 202, Arts 303 and Arts 304. Students will gain graphic design skills that will assist them in the contemporary marketplace. The course will include a variety of computer programs relating to illustrative techniques, typography and page layout. Experiences in desktop publishing are designed to encourage students irrespective of gender and ethnic origin to become involved in art careers and business processes as well as service projects. Studio. Three hours.

ARTS 312: Graphic Design II.

Prerequisite: Arts 101 & Arts 102, Arts 201, Arts 202, Arts 303, Arts 304 and Arts 311. This advanced course concentrates on training the graphic designer to develop more professional skills in communication and control of contemporary projects. Students of diverse background will use creative thinking to provide design and Internet solution. Studio. Three hours.

ARTS 405. Printmaking III.

Prerequisites: ARTS 305 or ARTS 306, or permission of instructor. This course is the study of the processes related to intaglio printmaking as a tool for artistic expression. Techniques include etching, drypoint,

aquatint, chine colle', sugarlift. Color approaches are taught as well. The role of the intaglio as medium with culturally diverse implications is investigated. Studio. Three hours.

ARTS 406. Printmaking IV.

Prerequisites: ARTS 305, 306, 405, or permission of instructor. This course is an in-depth exploration and investigation of the planographic printmaking processes. Specific attention is focused on planning and printing lithographs from stones as well as metal plates. Black and white and color printing are introduced as approaches to artistic expression. Also, lithography is explored relative to its application in diverse cultural and social contexts. Studio. Three hours.

ARTS 411. African-American Art History.

A historical examination of the development of the African-American artist from slavery to modern times. Emphasis is placed on the ideas and attitudes comprising the various philosophies of the modern African-American artist since the Harlem Renaissance. Three hours.

ARTS 333. Basic Design & Technology.

Prerequisites: ARTS 101 & ARTS 102. This course introduces students to computer, PC topics, different graphics and design programs. Design theory, composition, color, graphics, primitive shapes and geometry. The course requires exercise on paper and computer to produce 2D and 3D composition, lettering and simple design work. Three hours.

ARTS 335. Presentation Techniques.

Prerequisites: ARTS 101 & ARTS 102. This course is designed to develop an overall idea of graphic presentation using state-of-the-art computer programs and techniques. Emphasis is placed on composition, capturing text images to reach a high level of presentation objectives. Three hours.

ARTS 337: Computer Aided Drafting- CAD I.

Prerequisite: Arts 101 & Arts 102. Students will learn to use top programs for drawing and technical drafting. They will use orthographic projection to capture geometric shapes of objects, artifacts and spaces for scale presentation. This skill will help students irrespective of gender or ethnic origin to prepare for 'Digital Design Major' as well as further studies in Architecture or Interior Design. Studio. Three hours.

ARTS 338. CAD II.

Prerequisites: ARTS 337. This course is designed to develop 3D model of shapes and space. Interior and exterior of the models will be explored in true scale. Emphasis will be placed on critical approach to design and environment. Three hours.

ARTS 451 – 453. Advanced Studio.

Prerequisite(s): All available courses in the specific area of concentration. Permission of instructor. This course is a forum and seminar for the advanced student to pursue individual approaches via intensive exploration of a specific mode of expression. The course stresses the need to focus on developing an independent work ethic and exploring themes relative to the student's specific area(s) of interest. Further emphasis is placed on reinforcing an appreciation for the

role of technology, gender issues, and cultural diversity in conjunction with the arts in developing an informed worldview. Studio. Three hours.

ARTS 406. Art Technology.

Prerequisites: ARTS 311 & ARTS 312. This advanced course focuses on graphics, model making and presentation. Students will explore design methods, presentation techniques and visual presentation. 3D model making skills will be developed on 2D graphics and vice versa. Presentation will be carried out in various forms of rendering and animation. Three hours.

ARTS 414. Senior Project (Advanced Computer Graphics).

Prerequisites: Requires instructor's permission. This advanced course is designed to provide professional level skill in digital media. 3D model construction, surface materials, rendering and animation for visualization. A project report and some project based intensive studio work is required. Three hours.

ARTS 303. Painting I.

Prerequisites: ARTS 101 and ARTS 201. An introduction to fundamental painting techniques. Emphasis is placed upon formal and expressive aspects of painting and development of visual sensitivity and manipulative skills. Three hours

ARTS 304. Painting II.

Prerequisite: ARTS 303. An advanced study of painting techniques and expressive potential. The human figure, color, and non-representational subject matter will serve as points of departure. Three hours

ARTS 300. Textile Design and Crafts.

Prerequisites: ARTS 101, ARTS 102, ARTS 221 and ARTS 222. This course is a studio introduction to two-and three-dimensional surface design on fabric, various craft-related items and other textile-related forms. Activities will include experiences with selected fibers, metal work, leather craft, jewelry and construction techniques. Three hours

ARTS 307. Sculpture.

An introduction to basic sculpture techniques. Principal attention is given to modeling, carving, casting, and construction. Three hours

ARTS 308. Ceramics.

This course provides instruction in the basic techniques for creating ceramic pottery and sculptural forms. Emphasis is placed upon conception and execution in three-dimensional clay expression. Three hours

ARTS 309. Photography I.

Prerequisites: ARTS 101 and ARTS 102. A course designed to teach

the essential principles and processes related to 35 mm black and white photography and darkroom techniques. Three hours

ARTS 310. Elements of Video Production.

Prerequisites: ARTS 101, ARTS 102, ARTS 221 and ARTS 222. This course will introduce students to the history of moving images

and will provide a means for students to become acquainted with video terminology and techniques. Students will become familiar with video equipment through experiences in planning strategies, directing, lighting, set design, sound and editing needed to complete a video production. By the end of the semester, students will be able to solve the problems of video production and participate in dialogues pertaining to the aesthetics of video. Three hours

ARTS 313. Advertising Art.

Prerequisites: ARTS 101 and ARTS 201. A course designed to develop an understanding of the nature and role of art in advertising and skills to produce such art. Emphasis is placed on layout, pasteups, symbols, logos and camera-ready art. Three hours

ARTS 409. Electronic Photography.

Prerequisite: ARTS 101, ARTS 102, ARTS 221 and ARTS 222. This course will introduce students to basic rudiments of photographs that are produced through the assistance of modern technology. Three hours

ARTS 412. Museum and Archival Techniques and Procedures.

Prerequisites: ARTS 101, ARTS 102, ARTS 201, ARTS 202, ARTS 303 and ARTS 304. This course provides creative graphic experiences and activities to help art students learn more about the rich history of Claflin specifically and minority cultures in general. Students will learn the importance of taking and preserving good photographs; locating and organizing artifacts; and preparing and sponsoring exhibits. Three hours

ARTS 498. Issues in Art Education.

Prerequisite: Permission of Instructor. An examination of traditional and topical issues in teaching and learning art. Particular emphasis is placed on psychological matters impacting both. The periodicals *Studies in Art Education* and *Art Education* will serve as points of departure. Three hours

EDUC 220. Art for Children.

This course shall include the material usually offered in such courses as practical art, industrial arts and creative arts and crafts and shall give experience in the use of environmental and inexpensive com-

mercial materials. Such experiences shall include simple woodwork, clay modeling, poster and finger-painting, interior decoration, puppetry and others. This course is also designed to give experience in testing students with learning problems, writing prescriptions and developing educational evaluations. Three hours.

EDUC 321. Methods and Materials of Teaching Art in Schools.

This course will deal with the various competencies necessary for professional performance in the planning and teaching of art in grades K-12. These competencies involve the cognitive, affective and motor domains of learning and comprise the various skills, understandings, appreciations and applications involved in the learning of art. A twohour laboratory experience per week in the school is required of all art majors in the Teacher Education Program. This course is also designed to give experience in testing students with learning problems, writing prescriptions and developing educational evaluations. Three

hours.